



Official Rules

1. General Rules

- **Tournament Format:** The tournament will follow a [describe format, e.g., round-robin, knockout, league, etc.] structure.
- **Eligibility:** Participants must meet the age requirement of [age, e.g., 16 years or older] and reside in [applicable region or country].
- **Registration:** All participants must register by the specified deadline. Only registered players/teams are eligible to compete. Registration will be close before 1 hour of match start.
- **Player Conduct:** All players are expected to maintain a high standard of conduct, both in-game and during interactions with other players, officials, and spectators.

2. Match Rules

- **Game Version:** All matches will be played on the latest version of BGMI.
- **Teams:** Teams must consist number of players, e.g., 4 players allowed in team. Only registered players are allowed to participate.
- **Match Format:** Each match will be played in the [perspective mode, e.g., TPP/FPP] mode on the [map, e.g., Erangel, Miramar, etc.] map.
- **Game Settings:**
 - **Mode:** [e.g., Squad]
 - **Server Region:** [Region, e.g., Asia]
 - **Weather:** [e.g., Clear, Dynamic]
 - **Red Zone:** [On/Off]
 - **Care Packages:** [On/Off]
- **Match Start:** Matches will start promptly at the scheduled time. Teams must be ready 30 minutes before the match begins. Delays may result in disqualification.
- **Map Selection:** The map rotation will be predetermined and announced before the tournament begins.
- **Points System:** Points will be awarded based on placement and kills as follows:
 - **Winner:** [X] Points
 - **Second Place:** [Y] Points
 - **Third Place:** [Z] Points
- **Recording:** Compulsory all players must have to on screen recording of their game play.

3. Disconnection and Technical Issues

- **Disconnections:** If a player disconnects before the match starts, the match will be restarted. If a player disconnects during the match, the match will continue. No rematches will be granted for disconnections.
- **Technical Problems:** If a major technical issue occurs that affects the majority of participants, the match may be paused or restarted at the discretion of the tournament officials.

4. Conduct and Fair Play



- **Cheating:** Any form of cheating, any type of hacks, third-party software, or exploiting in-game bugs, is strictly prohibited and will result in immediate disqualification or permanently ban from Kraftonium.
- **Collusion:** Teams are prohibited from colluding with other teams to gain an unfair advantage. Collusion not includes, and is not limited too, pre-arranging outcomes, sharing information, or intentional feeding.
- **Toxic Behaviour:** Any form of harassment, discrimination, or abusive behaviour, whether in-game or out, will result in penalties, including possible disqualification or permanently ban from Kraftonium.
- **Spectating:** Only designated tournament officials are allowed to spectate matches. Unauthorized spectating or sharing live match information is prohibited.
- **Substitute Player:** If one of yours team member is not available then you can't replace that player to unregister player. And you have to play without that member.
- **Hacking:** If you will be kill by any hacker then you have to give a proper video proof of that incident. And then we will be do further process.
- **Hacker In Team:** If any hacker found in your team then your whole team will be ban from the kraftonium.

5. Reporting Results

- **Match Reporting:** After each match, team captains must report the results to the tournament officials within 10 minutes on official email contact@kraftonium.com .
- **Discrepancies:** Any disputes regarding match results must be reported immediately with video proof. Tournament officials will review the dispute and make a final decision.

6. Streaming and Media Rights

- **Streaming:** Players may not stream their matches, It is totally prohibited. Kraftonium reserves the right to restrict streaming if necessary.
- **Media Rights:** By participating, players grant Kraftonium the right to use their gameplay, in-game username, voice, and likeness for promotional purposes.

7. Amendments

- **Rule Changes:** Kraftonium reserves the right to modify these rules at any time. Any changes will be communicated to participants before the affected matches.

8. Compliance

- **Official Decisions:** All decisions made by tournament officials are final and binding. Players must comply with any instructions or rulings from officials.

9. Winners Rules

- All members of winning team are register, if found any unregister member than it consider as a disqualification for winning prize.
- Which team will win the match have to send a screen shot of the result and also provide payment options from the team leader's email id.



10. Refund Policy

- If you did once register then we can't provide any cancellation process.
- We can't provide you a refund of your money, and you have to provide a valid proof of incident.

11. Contact Information

- For any questions, disputes, or concerns, please contact Kraftonium Officials at <https://www.kraftonium.com/contact-us> [Contact Information].

